

# Civilian Cargo Lighters (4)

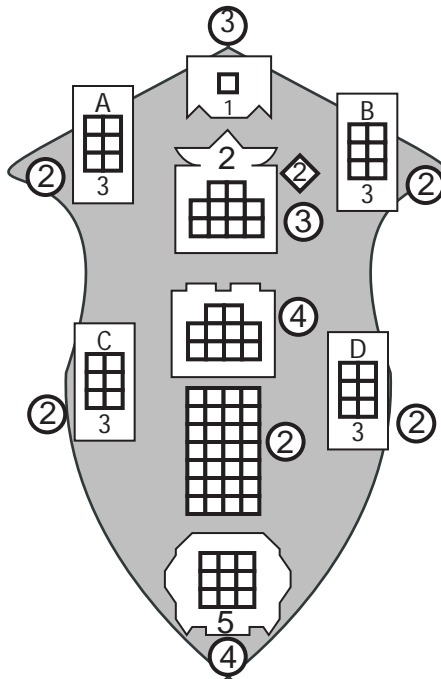
SPECS	MANEUVERING	COMBAT STATS
Class: Lt. Combat Vsl	Turn Cost: 1/4 Speed	Fwd/Aft Defense: 9
In Service: 9620	Turn Delay: 1/4 Speed	Stb/Port Defense: 11
Point Value: 45 each	Accel/Decel Cost: 1 Thrust	Engine Efficiency: 2/1
Ramming Factor: 30	Pivot Cost: 1+1 Thrust	Extra Power: +0
Hyper Cost: N/A	Roll Cost: 1+1 Thrust	Initiative Bonus: +14
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 1 1 2 2 2 2 3 3 3 3	
Turn Delay	1 1 1 1 2 2 2 2 3 3 3 3	

## HIT LOCATIONS

1-9: Structure  
10: Hangar  
11-15: Cargo  
16-17: Drive  
18-19: Reactor  
20: Control

## SPECIAL NOTES

Antiquated Sensors  
Atmosphere Capable



← SPICE LIGHTER #1

### SENSOR DATA

Defensive EW

Target # 1

Target # 2

Target # 3

Target # 4

Target # 5

Target # 6

SPICE LIGHTER #2 →

### SENSOR DATA

Defensive EW

Target # 1

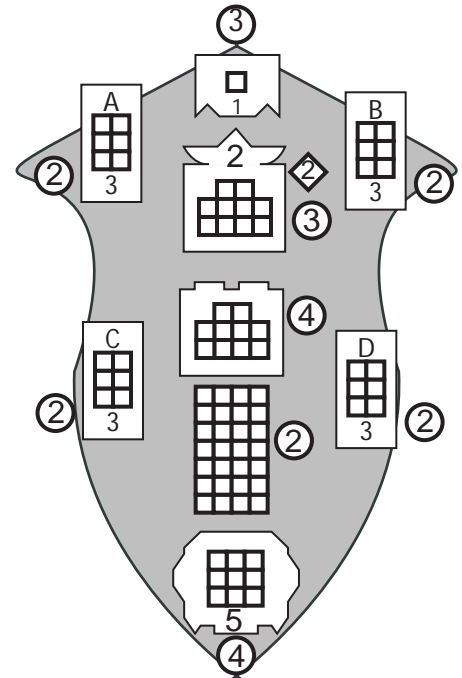
Target # 2

Target # 3

Target # 4

Target # 5

Target # 6



← SPICE LIGHTER #3

### SENSOR DATA

Defensive EW

Target # 1

Target # 2

Target # 3

Target # 4

Target # 5

Target # 6

SPICE LIGHTER #4 →

### SENSOR DATA

Defensive EW

Target # 1

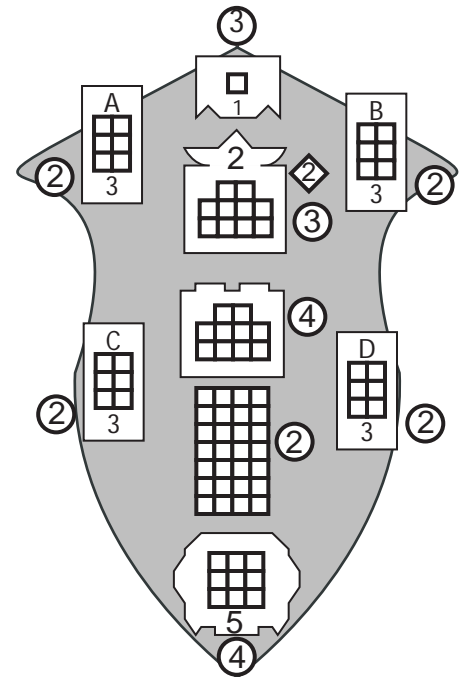
Target # 2

Target # 3

Target # 4

Target # 5

Target # 6



## ICON RECOGNITION

Control Reactor Vulcan Railgun  
Drive Cargo Medium Lasgun